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GamifiedEd: Gamification in adult education

2025-1-HR01-KA220-ADU-000351906



GamifiedEd



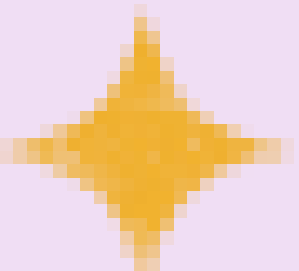
CLASSQUIZ

classquiz.de

Introduction

ClassQuiz is an online quiz platform designed for education.

It allows teachers to create quizzes and students to participate in real time, helping to make lessons more interactive.



ClassQuiz

The open-source quiz-platform!

How does ClassQuiz even work?

1. Get a quiz



Create

Create a quiz from scratch with the editor and include pictures and more

ClassQuiz-Newsletter

E-mail

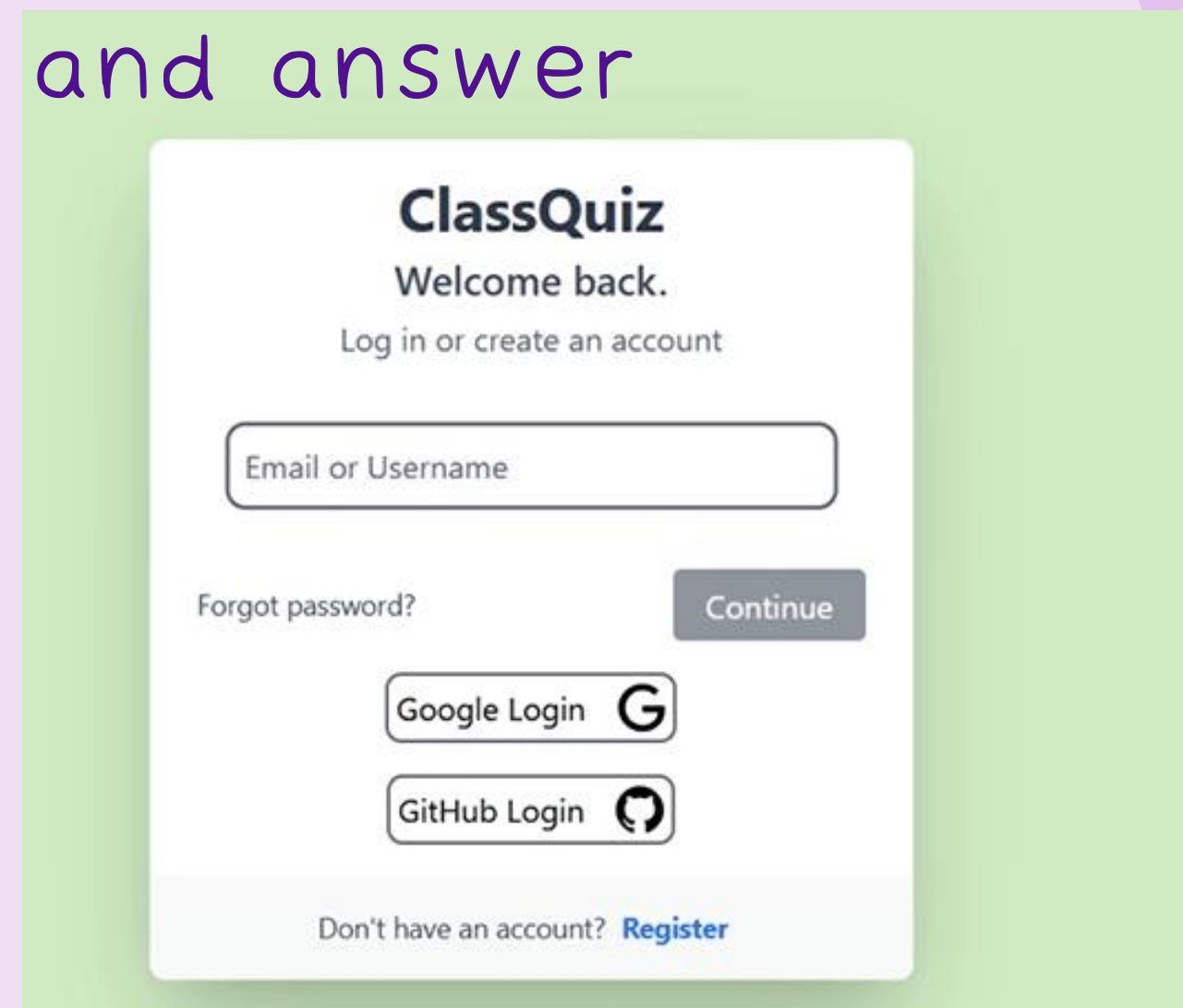
Name (optional)

Subscribe!

Classquiz homepage and choosing how to create


On the home page, users sign in and access their quizzes.


From there, they can create new quizzes, edit existing ones, and check results. Teachers can create a quiz by adding questions and answer options.

A screenshot of the ClassQuiz login page. The page has a light green background. At the top, it says "ClassQuiz" in bold, followed by "Welcome back." and "Log in or create an account". Below this is a text input field labeled "Email or Username". To the left of the input field is a link "Forgot password?". To the right is a grey "Continue" button. Below the input field are two buttons: "Google Login" with the Google 'G' logo and "GitHub Login" with the GitHub Octocat logo. At the bottom, it says "Don't have an account? Register" with "Register" as a blue link.

ClassQuiz
Welcome back.
Log in or create an account

Forgot password? [Continue](#)

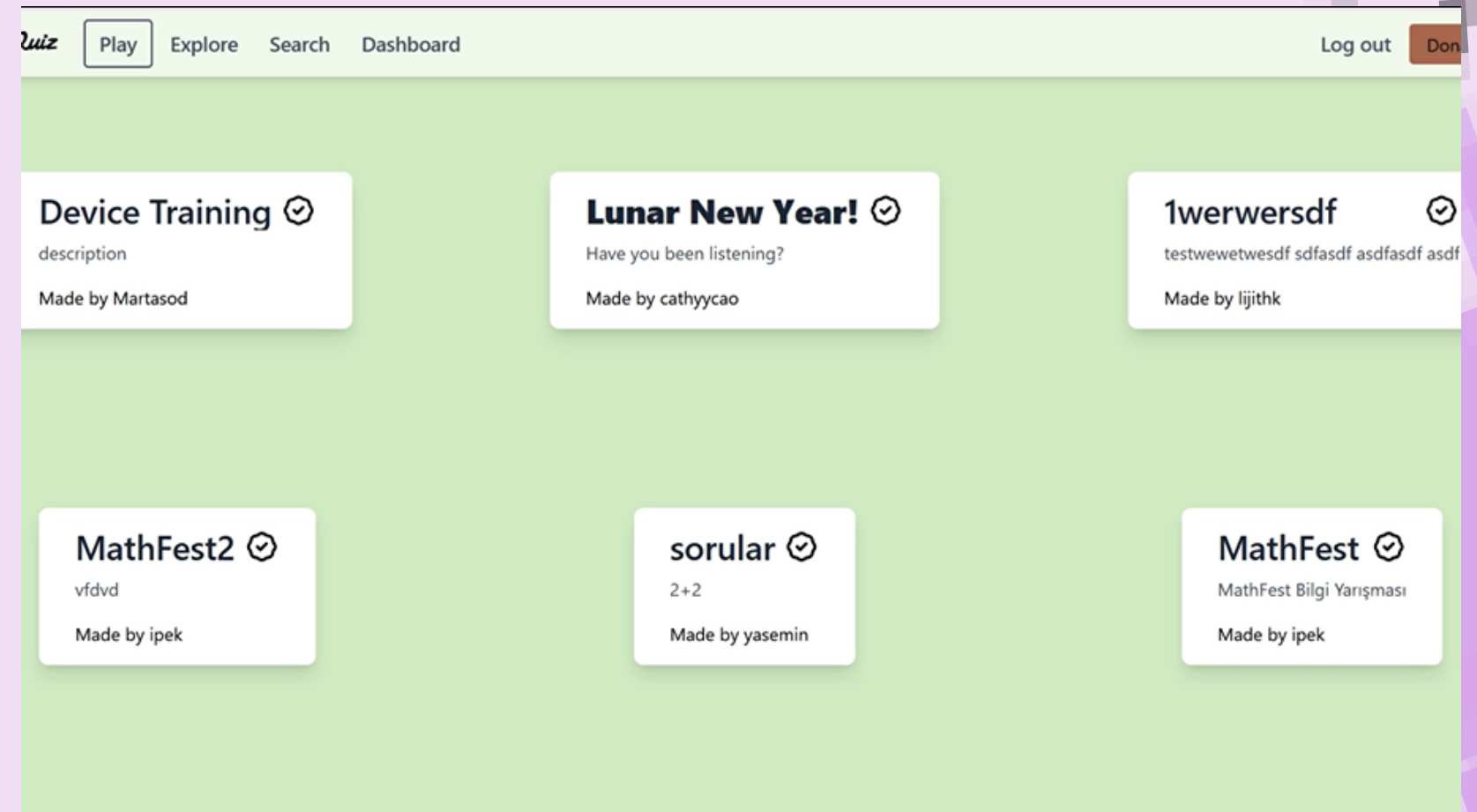
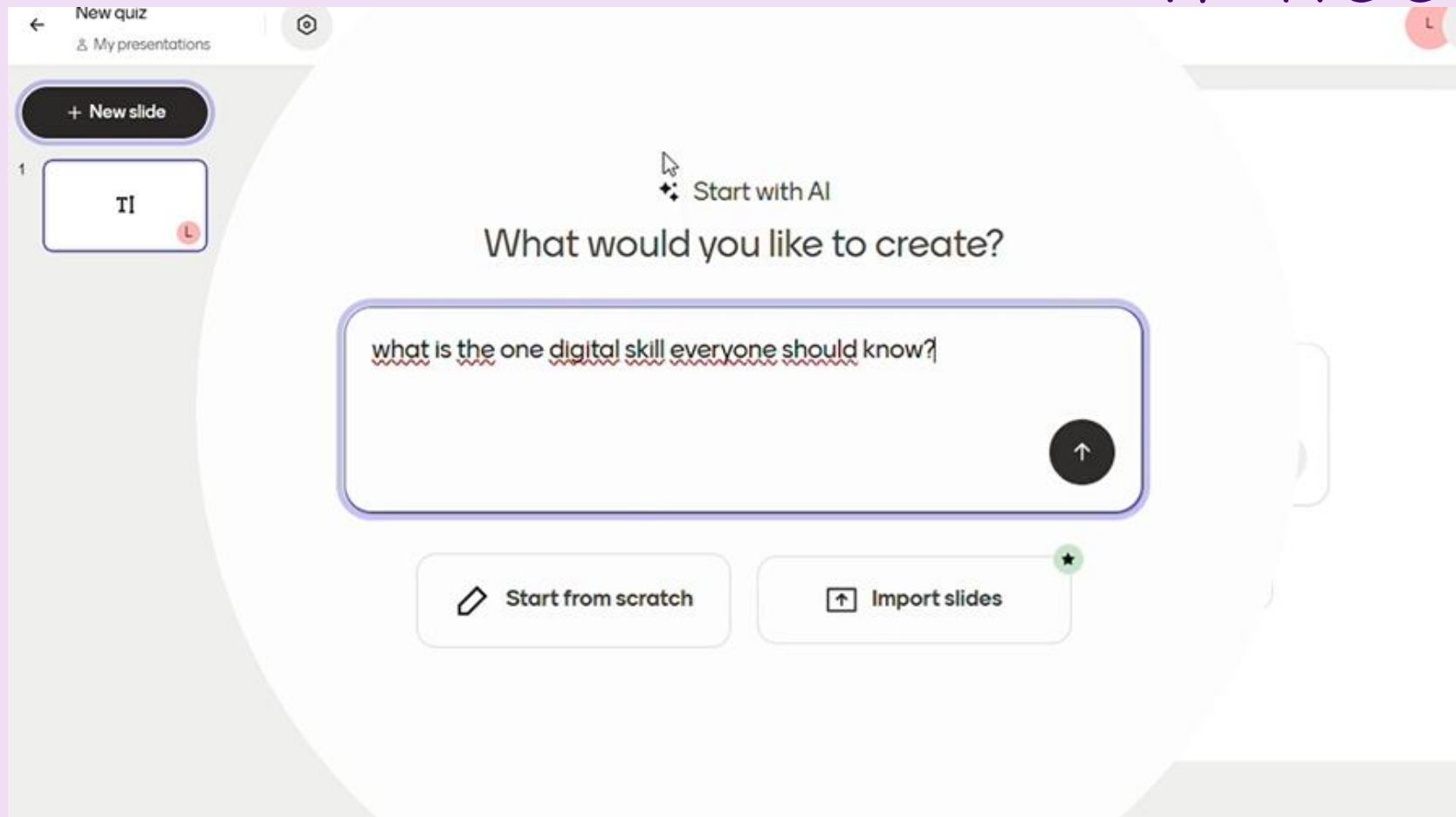
[Google Login](#) 

[GitHub Login](#) 

Don't have an account? [Register](#)

Choosing how to create and edit the question

Quizzes can be created from scratch or edited later if needed.



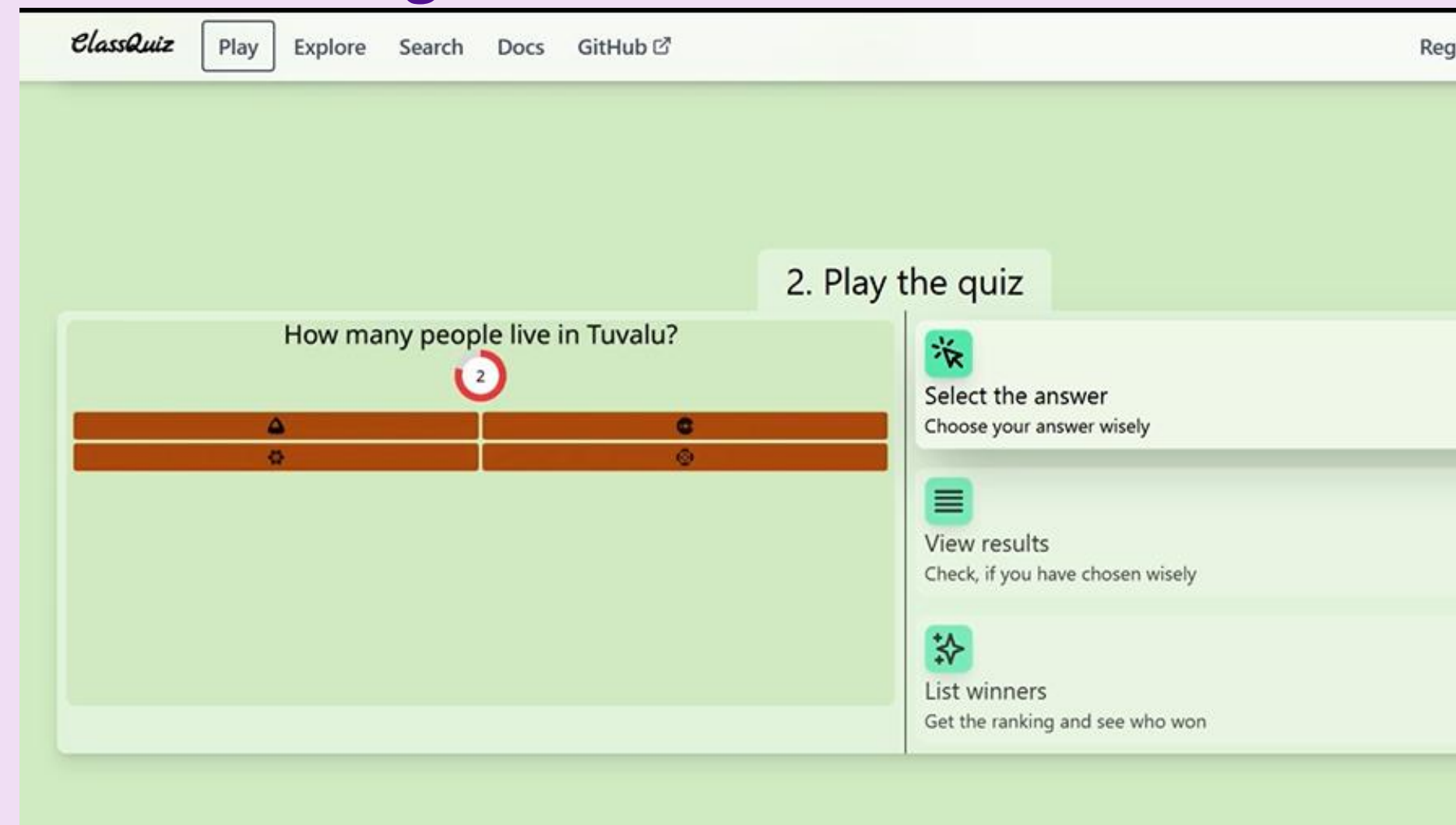
Starting the game

When the quiz is ready, the teacher starts a session. Students join using a code or link and answer questions live.



Example question

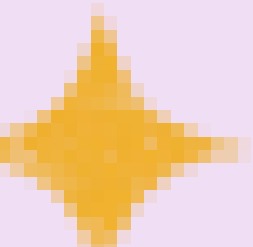
ClassQuiz supports different answer types, such as multiple choice, true/false, and open-ended questions. Teachers can also adjust settings such as time limits or scoring.

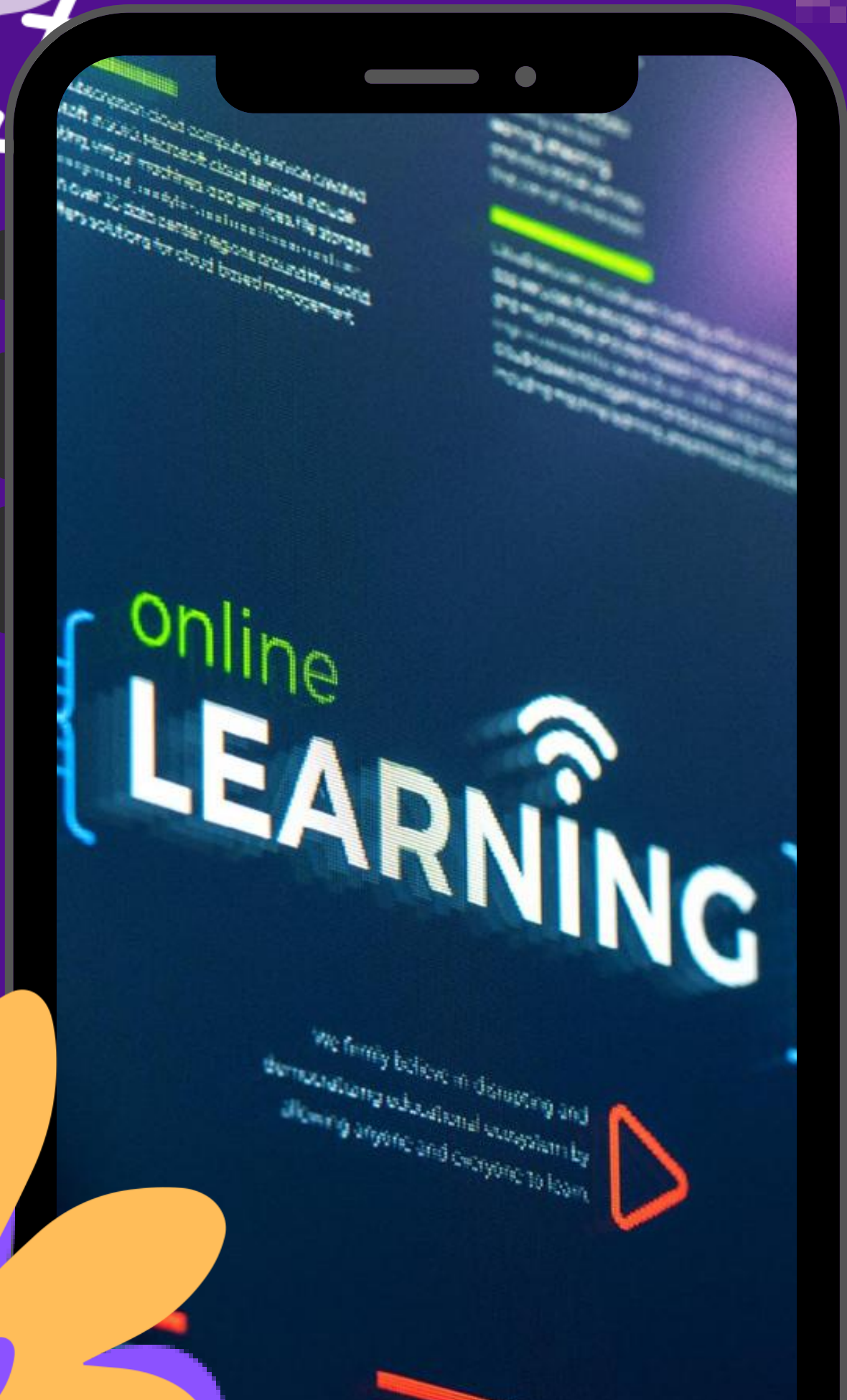


The screenshot displays the ClassQuiz web application interface. At the top, there is a navigation bar with the 'ClassQuiz' logo, a 'Play' button, and links for 'Explore', 'Search', 'Docs', and 'GitHub'. A 'Register' link is visible in the top right corner. The main content area is titled '2. Play the quiz' and features a question: 'How many people live in Tuvalu?'. Below the question is a numeric input field containing the number '2'. To the right of the question is a sidebar with three menu items: 'Select the answer' (with a star icon), 'View results' (with a list icon), and 'List winners' (with a star icon). Each menu item includes a brief instruction: 'Choose your answer wisely', 'Check, if you have chosen wisely', and 'Get the ranking and see who won' respectively.

Participant interaction

Students answer questions on their phones or computers, and results appear instantly, creating an engaging learning experience.





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Credits:

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Graphics: By Canva

Visuals: ClassQuiz

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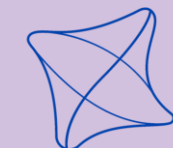
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