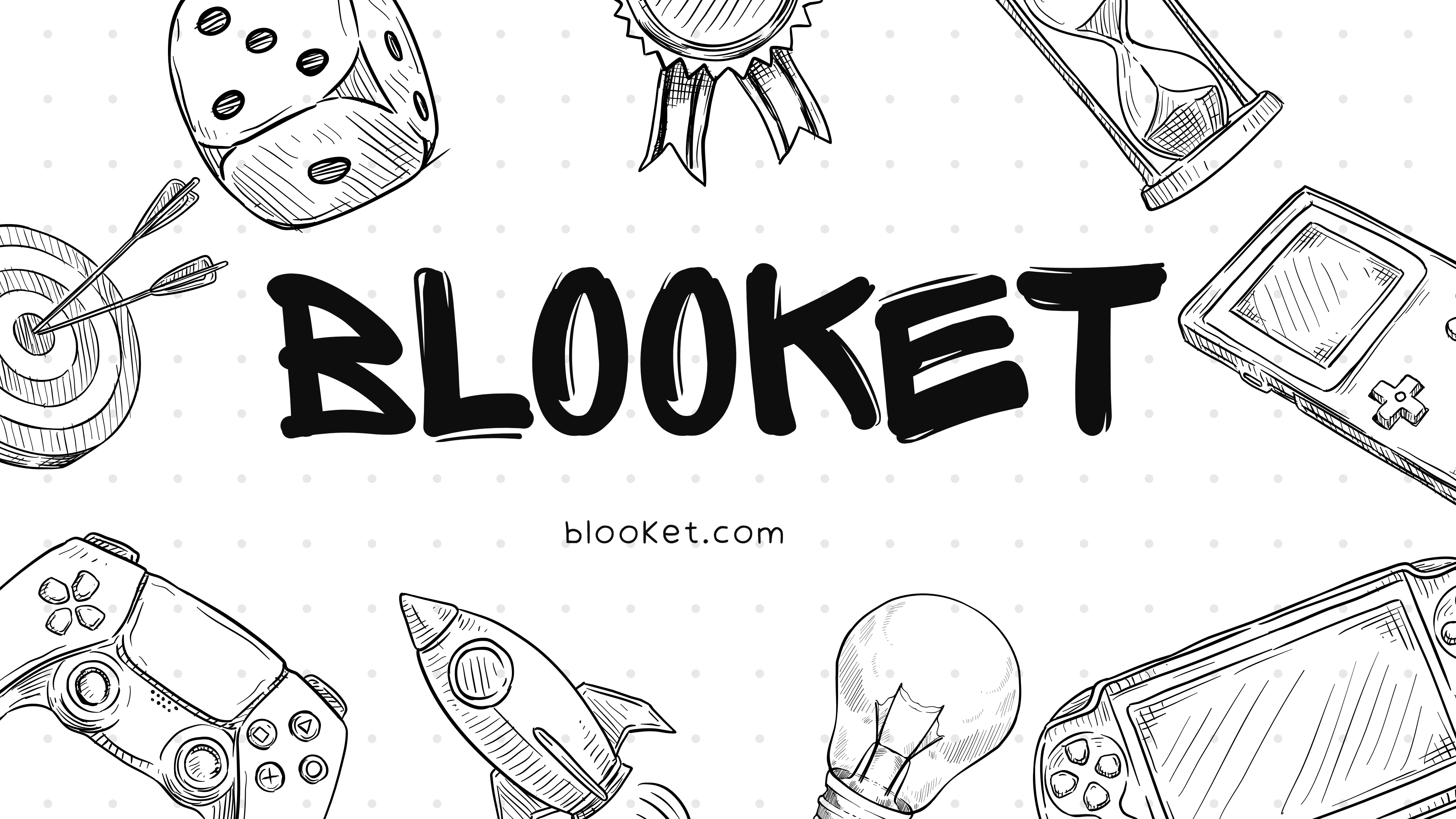


# GamifiedEd: Gamification in adult education

2025-1-HR01-KA220-ADU-000351906



**GamifiedEd**



# BLOOKET

blooket.com

# Introduction

Bloocket is a gamified assessment platform that supports learning English as a Foreign Language through competitive and interactive quiz-based games.



# Blooket

▶ Join a game

Log in



Fun, free, educational  
games for everyone!

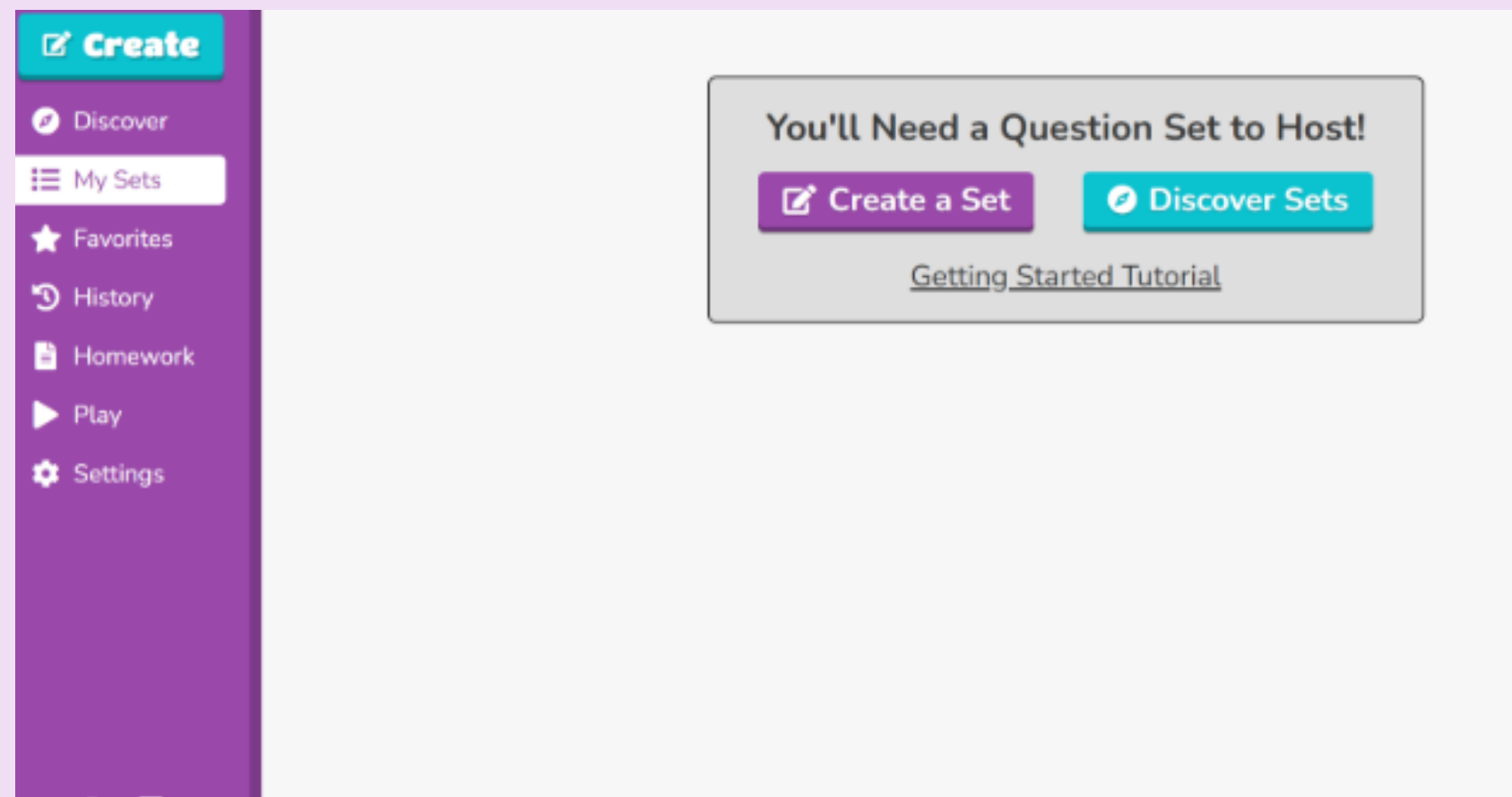
Sign up

🔊 Pronounced ("Blue-kit")



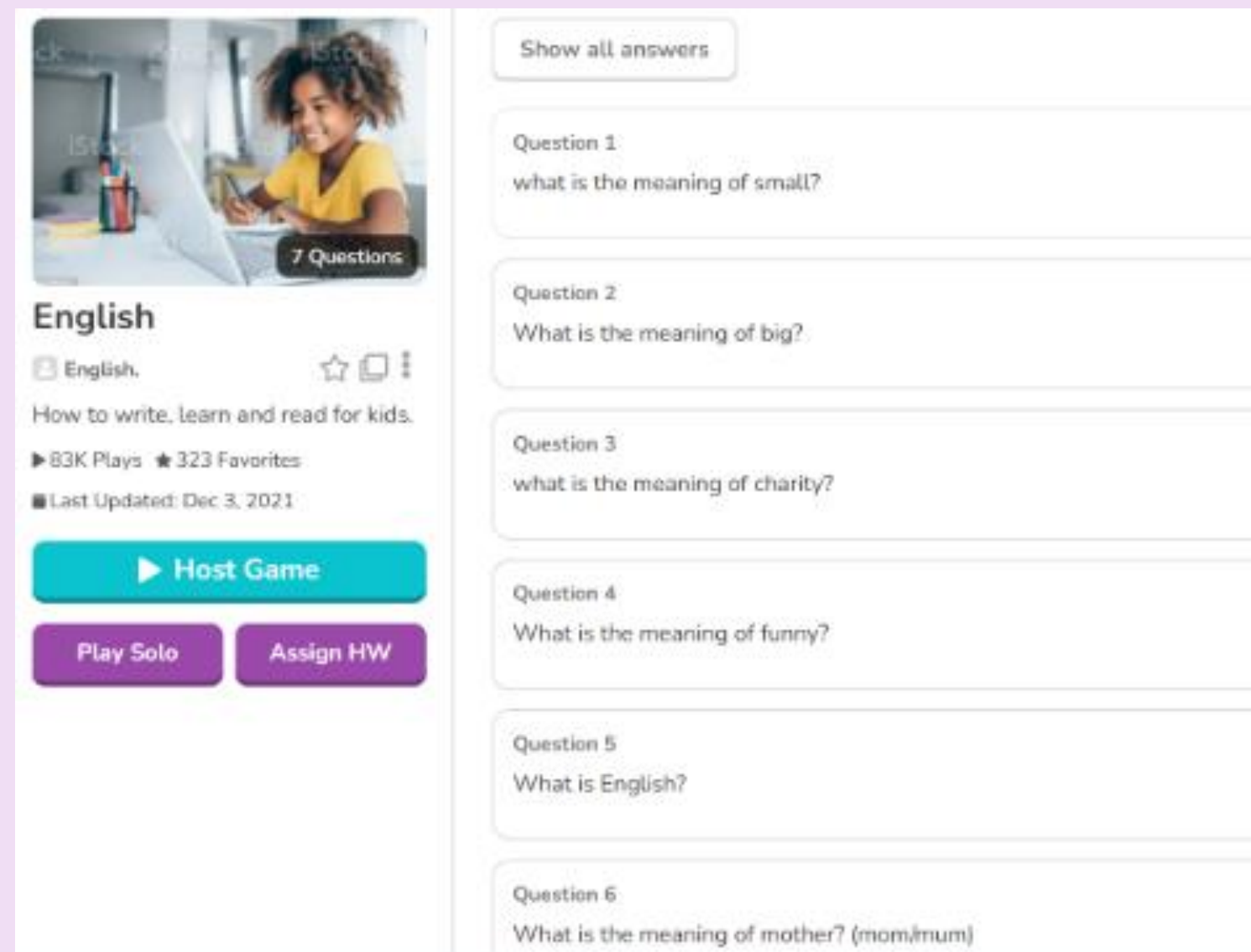
# Blooket learning environment

Blooket is web-based and works on any device with a browser. Learners join games using a simple access code and play individually on their own devices.



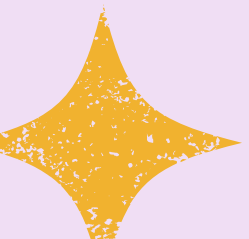
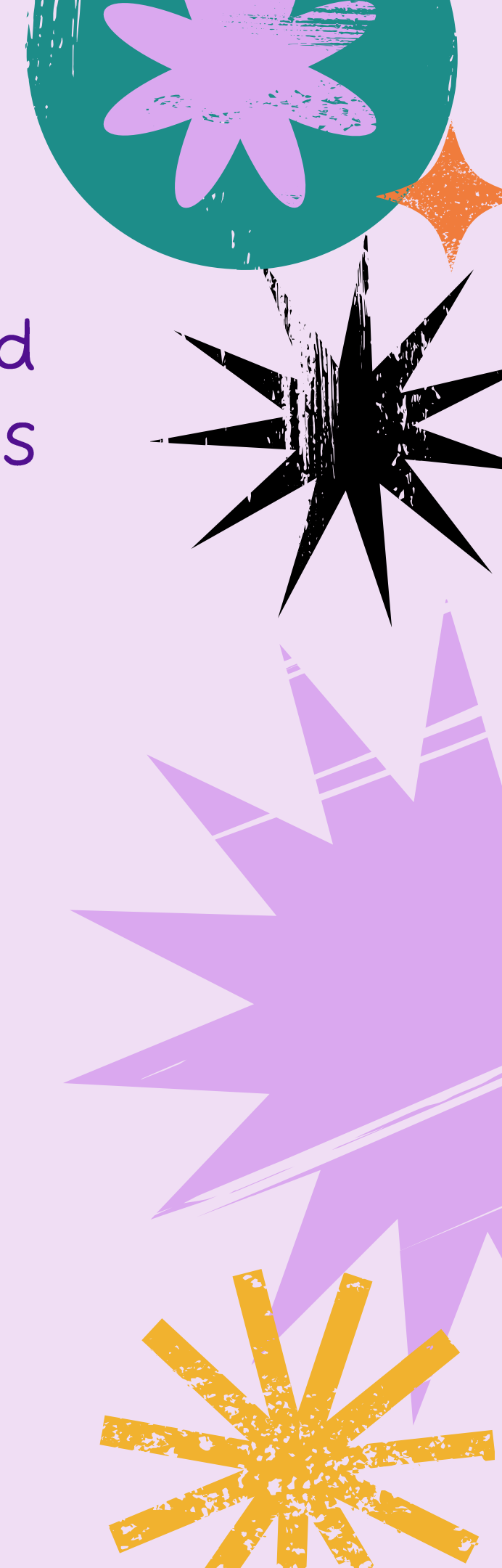
# Creating a question set

Teachers create or import question sets focused on vocabulary or grammar. These question sets are then used across different game modes.



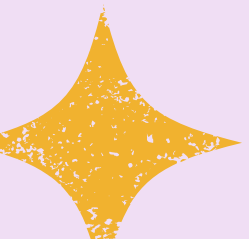
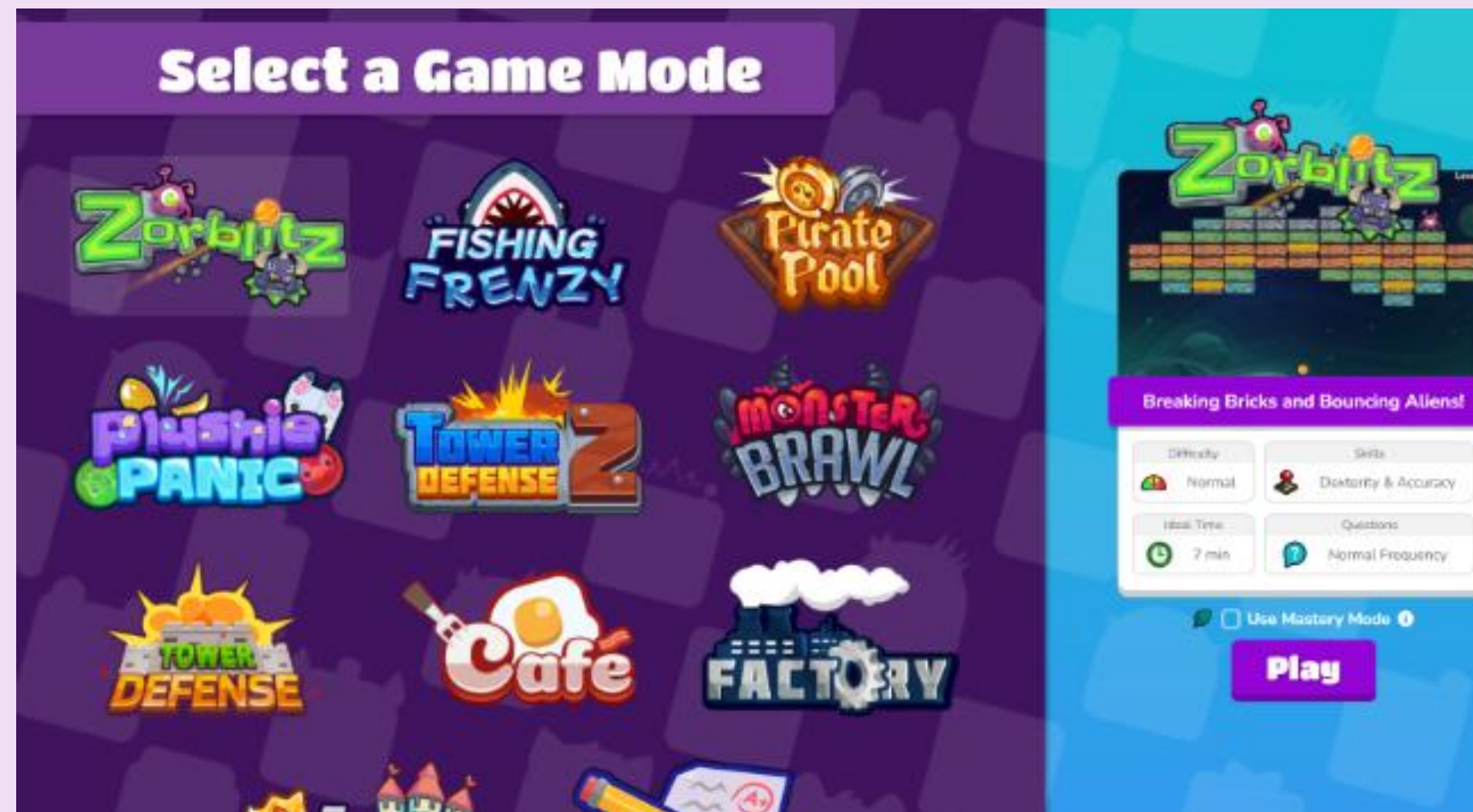
The screenshot shows a game interface for an English question set. On the left, there is a header for "English" with a play button icon, a star icon, and a list icon. Below the header, it says "How to write, learn and read for kids." and "83K Plays 323 Favorites". The last updated date is "Dec 3, 2021". There are three buttons: "Host Game" (teal), "Play Solo" (purple), and "Assign HW" (purple). A "7 Questions" badge is visible in the top right corner of the header image. On the right, there is a "Show all answers" button and a list of six questions:

- Question 1: what is the meaning of small?
- Question 2: What is the meaning of big?
- Question 3: what is the meaning of charity?
- Question 4: What is the meaning of funny?
- Question 5: What is English?
- Question 6: What is the meaning of mother? (mom/mum)



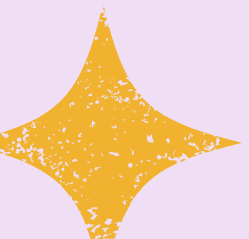
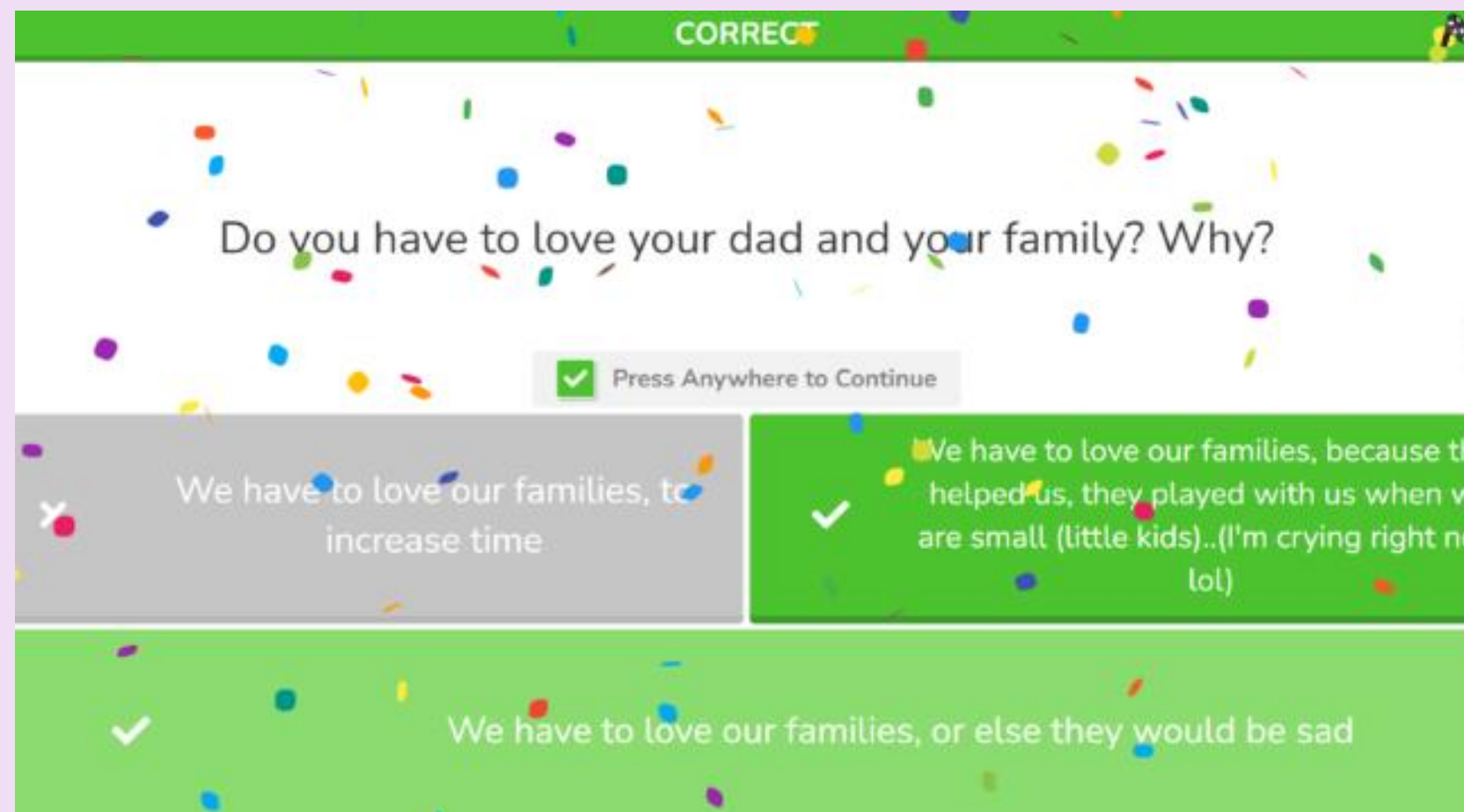
# Game-based learning experience

Blooket offers multiple game modes that combine learning with strategy and competition. Learners earn points and rewards by answering questions correctly.



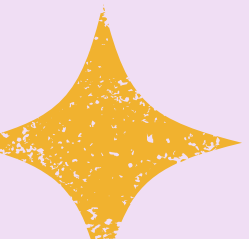
# Flexible participation

Learners answer questions at their own pace within the game time. This reduces pressure and supports adult learners with different reading speeds and digital skills.



# Learner interaction

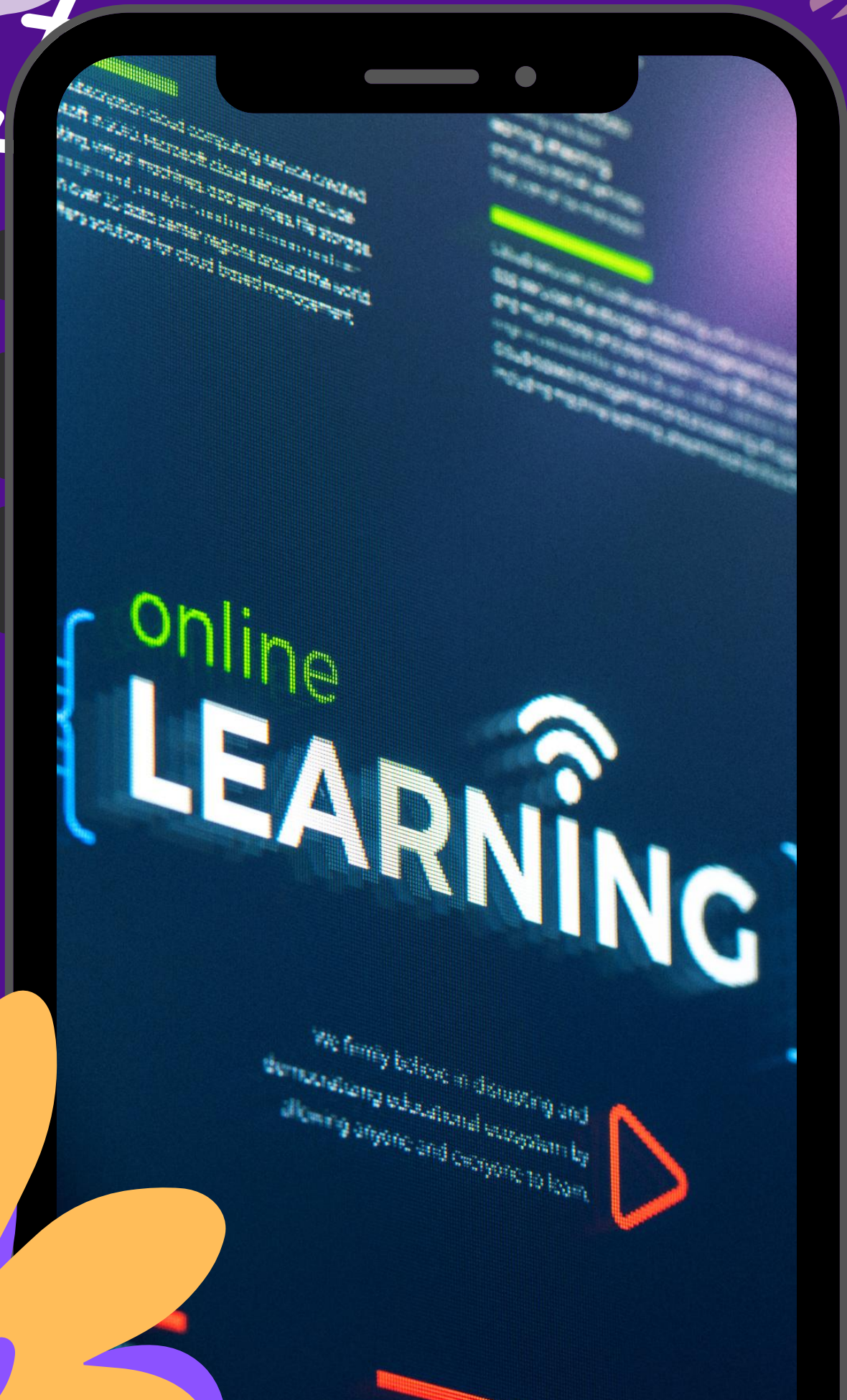
Immediate feedback helps learners recognise mistakes and improve understanding. Optional accessibility features support inclusive participation.



# Use in Teaching English as a Foreign Language

In Teaching English as a Foreign Language, BlooKet is used to reinforce vocabulary and basic grammar through repetition, motivation, and low-stress practice in adult education settings.





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Credits:

Written materials: By Ljudska Univerza  
Lendava

Graphics: By Canva

Visuals: Blooket

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